

# SignalR





### SignalR

- SignalR is an abstraction over the communication mechanisms. It is a set of libraries that are small and focused on building real-time web applications as well as client applications cross-platform.<sup>(1)</sup>
- We are going to use it to build a simple chat application that works in real time like WhatsApp

## Why SignalR ?

Fast & scalable

High performance and is one of the fastest real-time frameworks around.

Open source & open protocol

SignalR is open-source on GitHub, just like the rest of .NET
,the protocol specification for communication between hubs and clients is open too.

Connect from everywhere

With client SDKs for JavaScript, .NET (C#, F#, and Visual Basic), and Java, you can connect to your SignalR hub and start receiving real-time messages on almost any platform including web, mobile, desktop, and games.



### Technologies to integrate with SignalR®





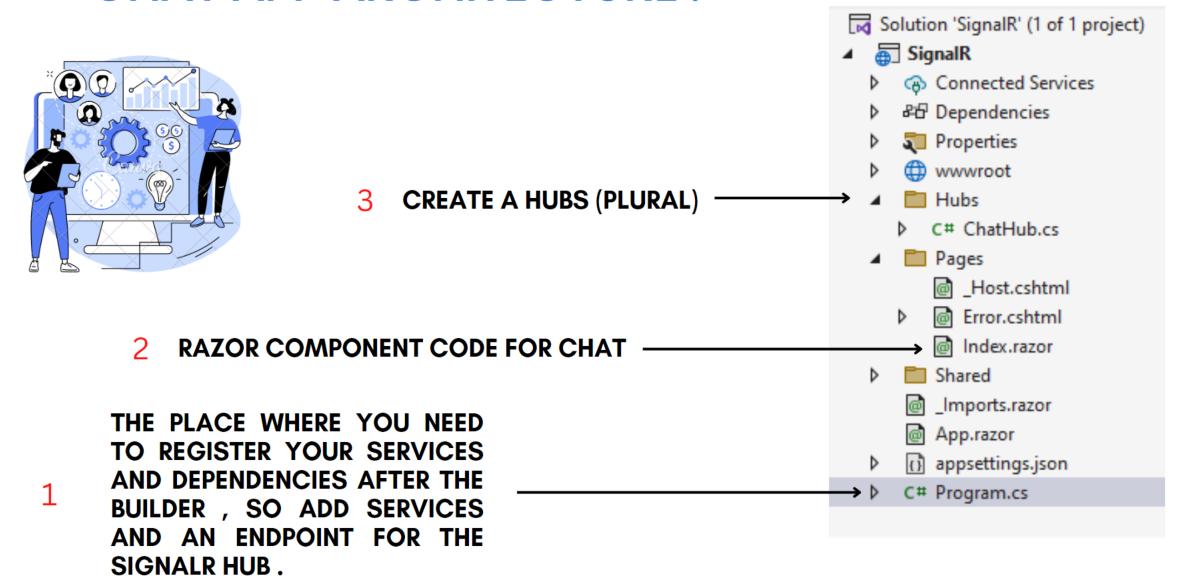


JS

TS

Blazor

#### **CHAT APP ARCHITECTURE:**



#### SEND MESSAGE IN REAL TIME









SignalR	
User:	makkawi
Message:	
hi	
Sen	
• m	nakkawi: hi





#### References:

- **1-** https://owlypixel.com/introduction-to-signalr-real-time-communication-library/
- **2-** https://dotnet.microsoft.com/en-us/apps/aspnet/signalr
- **3-** https://learn.microsoft.com/en-ca/aspnet/core/blazor/tutorials/signalr-blazor? view=aspnetcore-7.0&tabs=visual-studio&pivots=server

